

Pokémon



Pokémon (short for Pocket Monsters, pronounced Poh-kay-mauhn) is a Game Boy game that first debuted in Japan, February 27th, 1996. It wasn't long until it became the highest selling game in the history of Japan. With its cute, little characters such as Pikachu, demand for the little monsters grew. Soon, Pokémon merchandise had been stocking up on shelves with dolls, puppets, glasses, stamps, stationary, rings, clothes, and even Pokémon costumes.



In addition to the release of the game here in North America, the little critters arrived with its very own animated series on September 8th. The Pokémon series are vaguely based on the game's story line with Ash Ketchum and his Pokémon, Pikachu, as the main characters. The show has already been broadcasted to over 86% of the television markets in the U.S.A. For more information on the series, [click here.](#)



There are two versions to the Pokémon game with one blue and one red version. There are 151 known Pokémon in total but only 150 are available in the US version of the game. Not all 150 monsters could be found on one game pak. For example, one version might contain certain Pokémon that the other version might not have. The only solution is to trade. You and your opponent can battle or trade using two Game Boys and a Game Boy Link Cable. It'll probably be a good idea to trade with a person with a different-coloured game pak so you can get certain Pokémon that your game pak may not have.

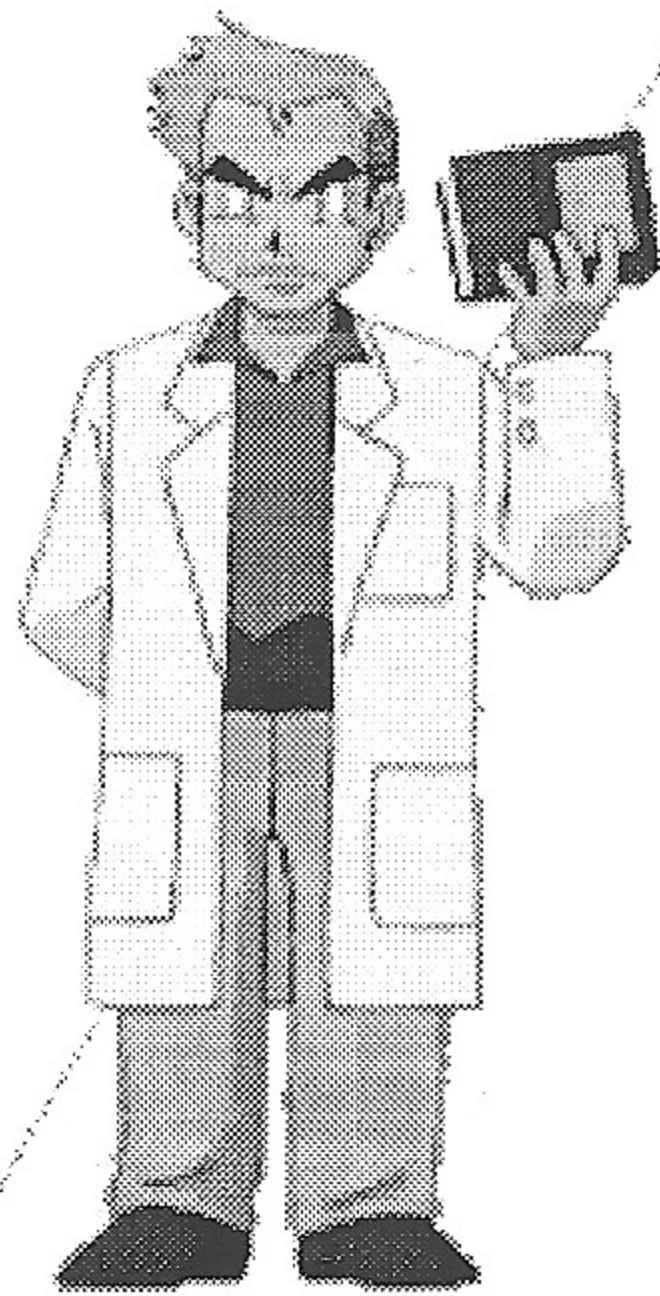


For more information on the Pokémon game and other Pokémon games, [click here.](#)

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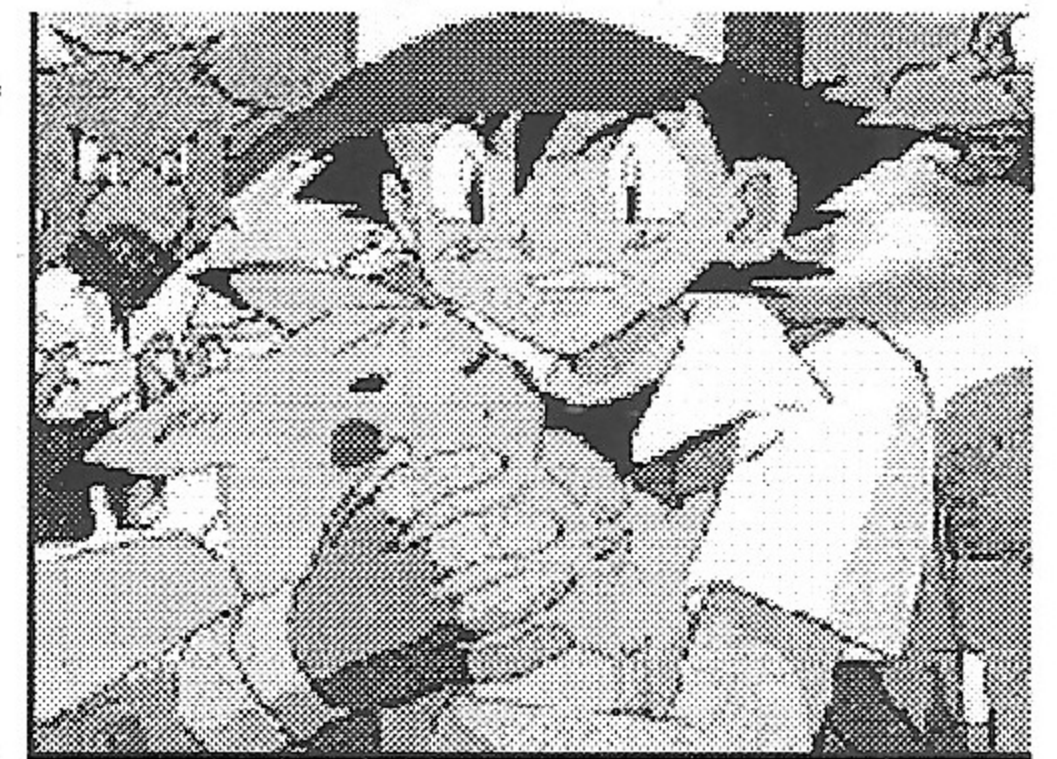


The Story



The story began with 10-year-old Ash Ketchum of Pallet Town who was determined to become the world's greatest Pokémon trainer. There, he met his future rival, Gary Oak. Guided by Professor Oak, Ash chose Pikachu, an electrical rat, as his first Pokémon. Professor Oak also provided Ash with a Pokéball in which to put Pikachu in and a Pokédex, a small computer that provided information that is important to Pokémon trainers. At first, Pikachu disliked his new trainer and disliked going into the Pokéball.

Anyways, Ash, along with Pikachu, began his journey to become a Master Trainer. Along the way, they met Misty, a whiny girl who joined Ash and Pikachu. As their journey progressed, Ash manages to capture some Pokémon. In Pewter City, Brock, a talented Pokémon trainer, joined Ash, Misty and Pikachu. From there, Ash, Misty, Brock and Pikachu set out for their exciting adventure ahead.



Read the [Episode Guide](#) to hear more about their adventures

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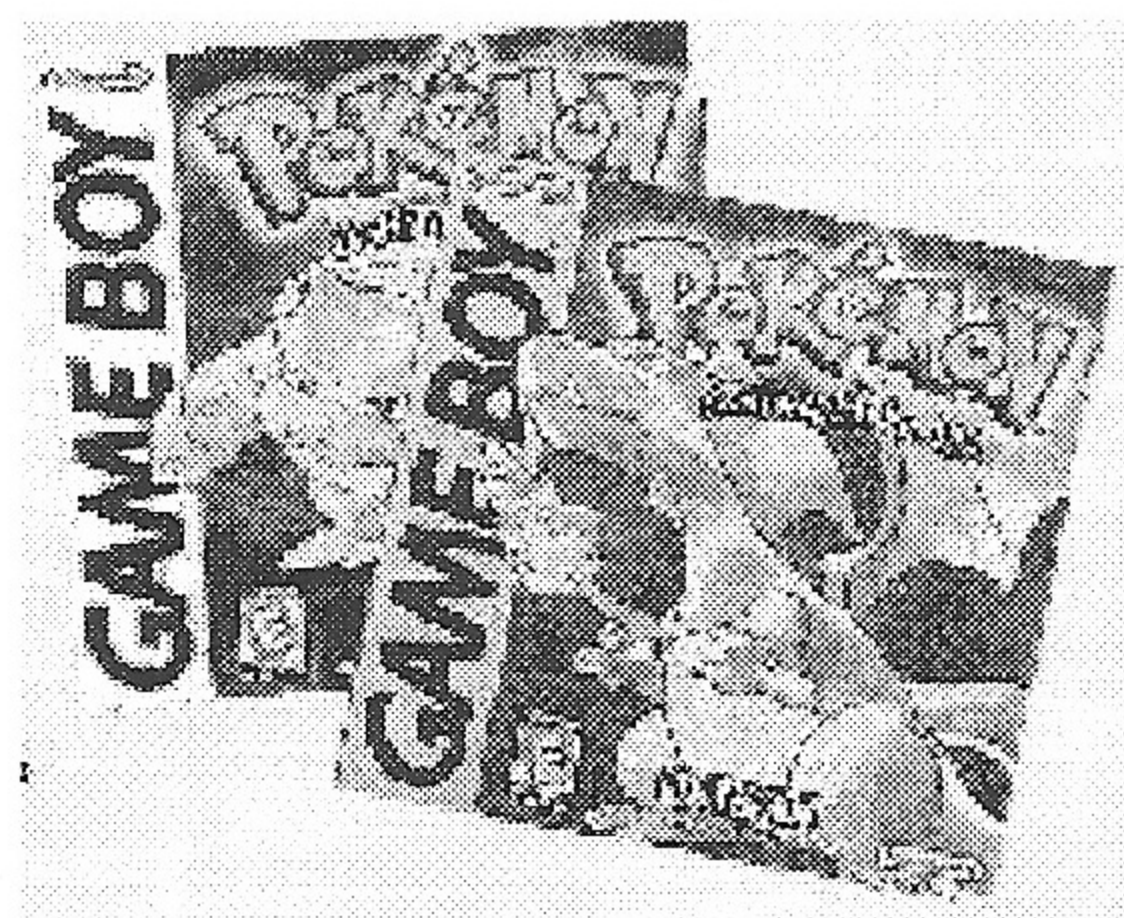
The Games



Pokémon for Gameboy



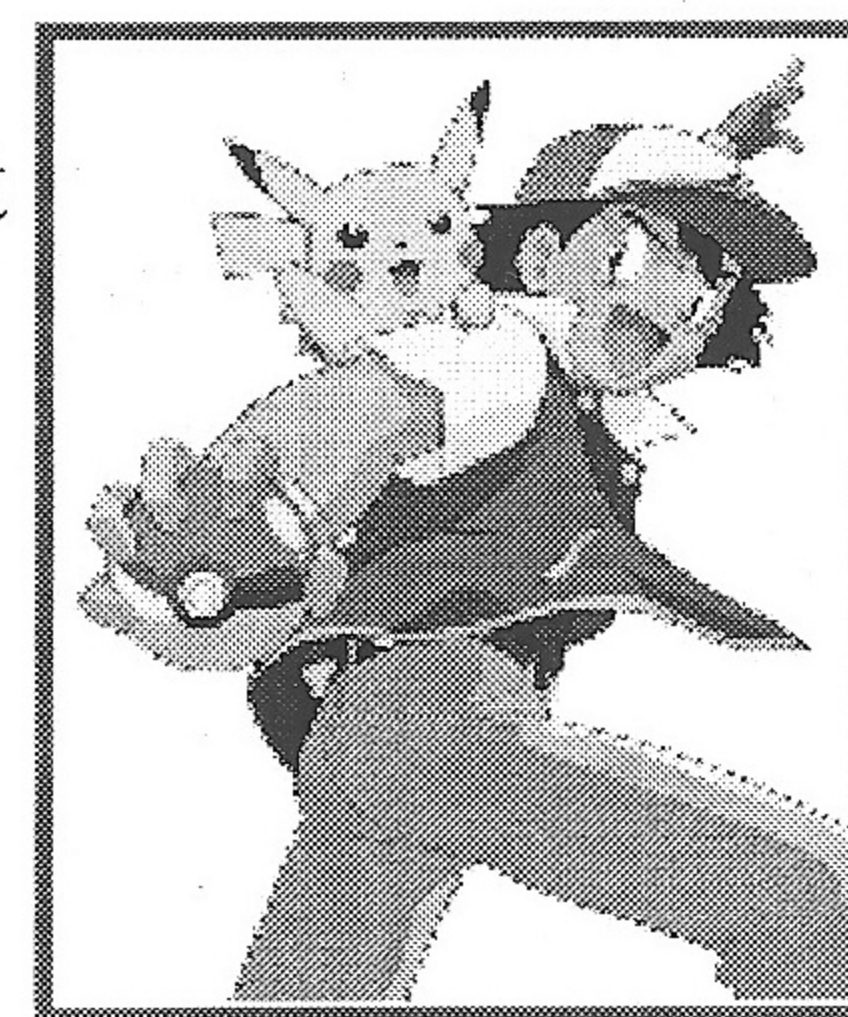
for Gameboy was finally released on September 28th in the U.S. It's the top-selling game in Japan and it's finally here! A bonus--there are two different version available. One red and one blue, so far. Your mission is to be the greatest Pokémon trainer ever and try to catch all 150 Pokémon.



of Pokémon.

One problem, not all 150 Pokémon are all gonna be found on one game pak. The solution?? Link up your Gameboys with a friend and trade! The trading part was probably what helped contribute the popularity of Pokémon in Japan and now, the U.S. The only thing different between the red and blue version of the game is the Pokémon. All the story, bosses, item locations, and game play should be the same. The main goal of the Pokémon game is to find, capture and train all different kinds

You'll start of the game with three different choices of tamed Pokémon at the beginning of the game. There are 150 Pokémon that are divided into 15 categories which are based by a Pokémon's characteristic or element (water, fire, bug, etc.) You are able to customize your own Pokémon by training them and making them evolve. You can capture your Pokémon in battles but you don't fight in the battles...your Pokémon does it for you. After wearing down the other Pokémon, you can capture it and store it in a Monster Ball and add it to your collection. If you give your Pokémon enough training and skill, you can help your Pokémon evolve and grow into bigger Pokémon. Pokémon for Gameboy is available now in stores.

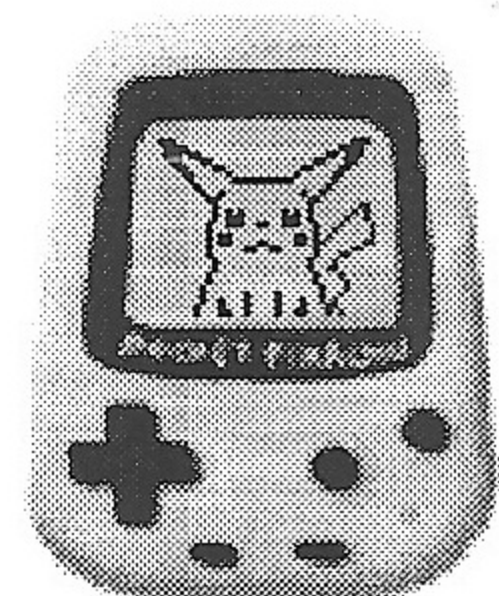


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Pocket Pikachu

Pocket Pikachu is a little virtual pet that you can use as a keychain or carry it around with your belt. It's kinda like Tamagotchi in which you have to take care of Pikachu.



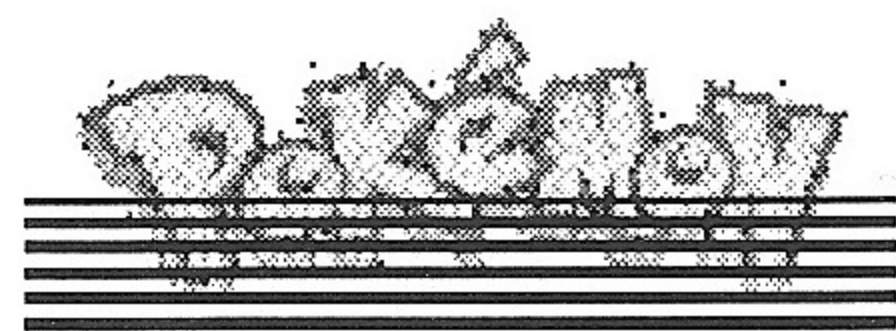
There's a special little sensor which senses that you're walking so if you're walking, Pikachu would be walking to. Pocket Pikachu also allows you to tell the time. There's a little clock which will help determine what Pikachu would do like eat or play. The Pocket Pikachu is available in the US and Canada now. The price for it in the US is about \$15 and \$25 in Canada.

Click [here](#) for more info the Pocket Pikachu!!

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Pokémon Stadium

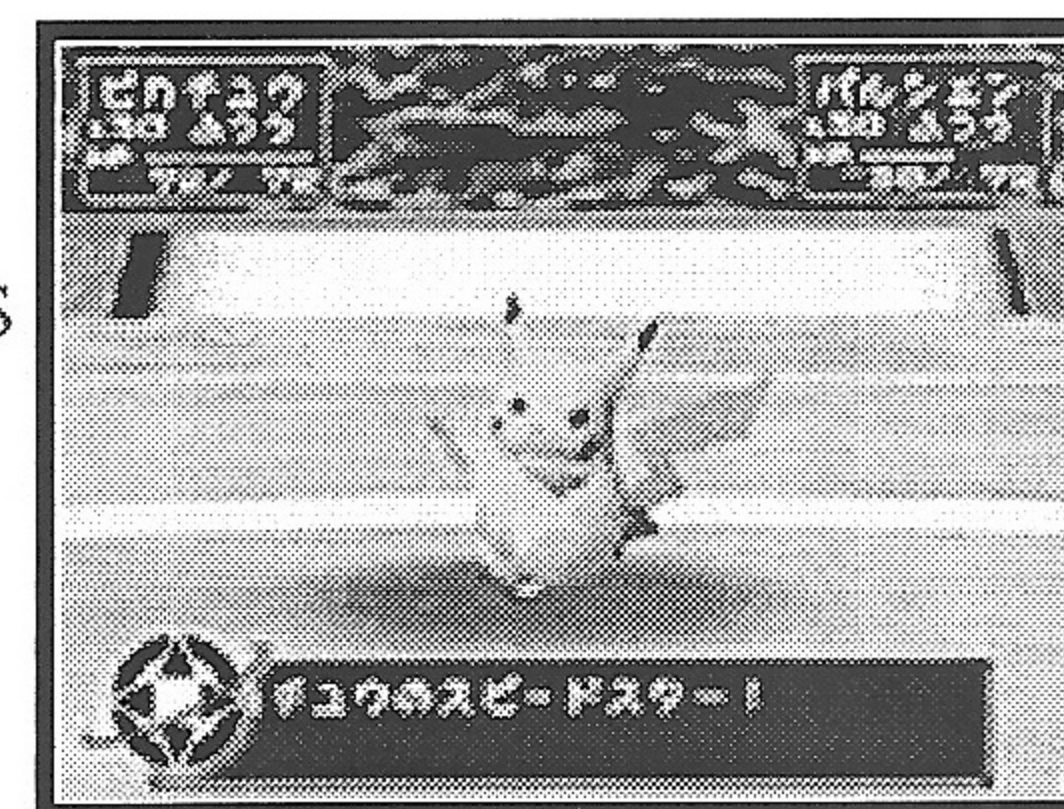


Stadium is one of the three Pokémon games for Nintendo 64. (There's Pokémon Stadium, Pokémon Snap and Pikachu Genki Dechu) It's kinda like a battle game between Pokémon. We can only hope that it lands on American soil.



The game features 40 built-in monsters that fight against each other. The Japanese version of Pokémon Stadium is set to come with a 64GB Pak. A 64GB Pak plugs in right into the memory slot of the N64 controller, something like a Rumble Pak. With the 64GB Pak, you can connect your N64 to your Gameboy and swap data. This way, you can see the Pokémon that you've caught on your Gameboy and watch them in 3D on your N64 system. You can also play your your Gameboy Pokémon Game on your N64 while using the 64GB Pak. Pretty cool..huh? In Pokémon Stadium, the Pokémon are fully polygonal with detailed 3D with great animation. (there's a cool screen shot of Pokémon Stadium which I got from www.ign64.com). There's tons of stuff you can do with the game. When you are getting ready for battling, you should assign specific moves for the yellow C-buttons. Then, in battle you can use your offenses and defenses against your opponents with your assigned attacks.

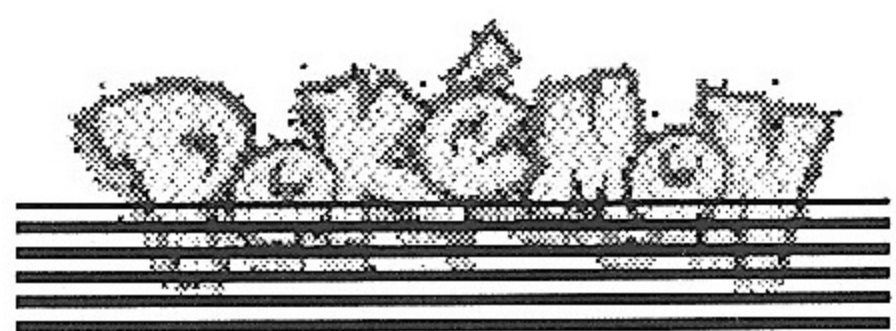
In the game, you can also create a electronic photo album in which to categorize and organize you Pokémon collection. You can view your Pokémon in 3D. It also includes a map that shows the location and the habitats of your monsters. There is also a database which you can check up on and see the attributes and characteristics of your Pokémon. You can also see which Pokémon it has an advantage over. It looks like an awesome game.



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Pokémon Snap



Pokémon Snap is another one of the Pokémon games that is scheduled to be released for Nintendo 64. In Pokémon Snap, you get to take pictures of all different kinds of Pokémon with your camera. It's a 64DD title with a strange objective--to take pictures of Pokémon--the better the pictures, the more points you get. Sounds pretty weird to me but it looks like a pretty interesting game. So far, Nintendo hasn't had any plans to release the game here in the U.S. but if the Gameboy version of Pokémon gets hot, there's a pretty good chance that

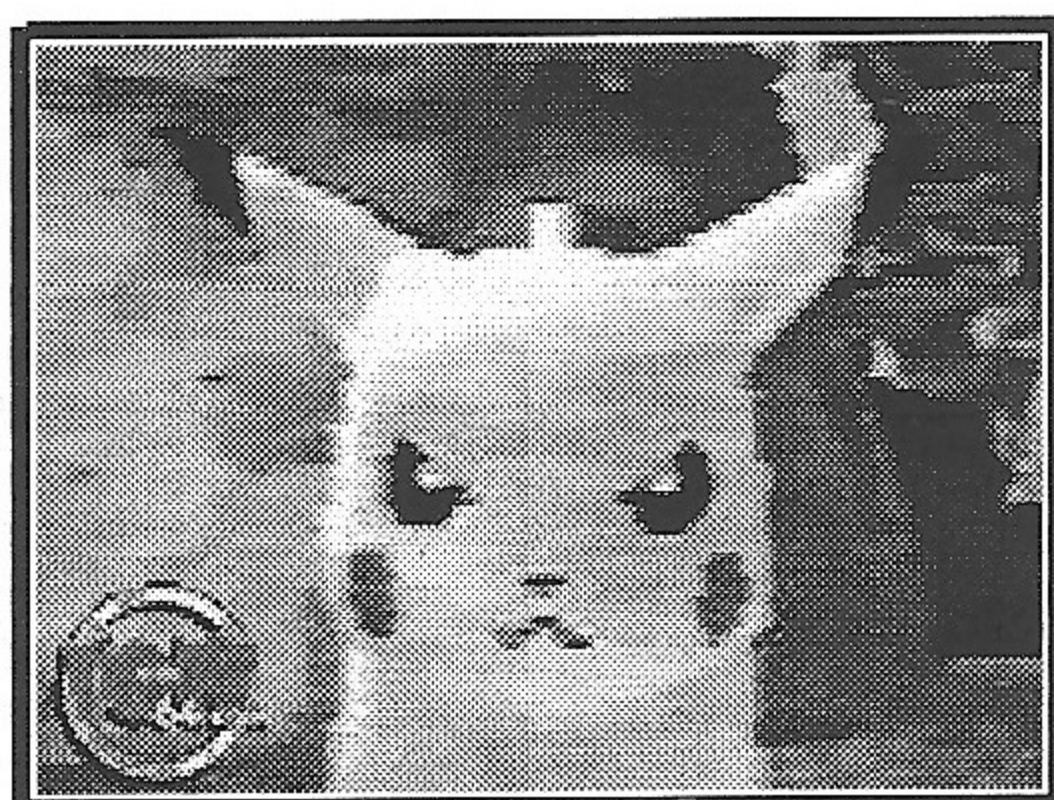
the Pokémon titles for Nintendo 64 would follow. Let's just hope for now that they do.

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Pikachu Genki Dechu

It's a plane, it's a bird, it's a rubber duck (huh??) no...it's PIKACHU!! The little yellow furball comes back with this cool N64 game. Pikachu Genki Dechu (which literally means "Pikachu is feeling fine") is kinda like a Tamagotchi game or one of those Virtual Pets but in colourful, awesome graphics. (here's another cute picture of Pikachu that I got from www.ign64.com) The game is set to be shipped out with a voice recognition system that includes an earphone and a microphone attached to it.



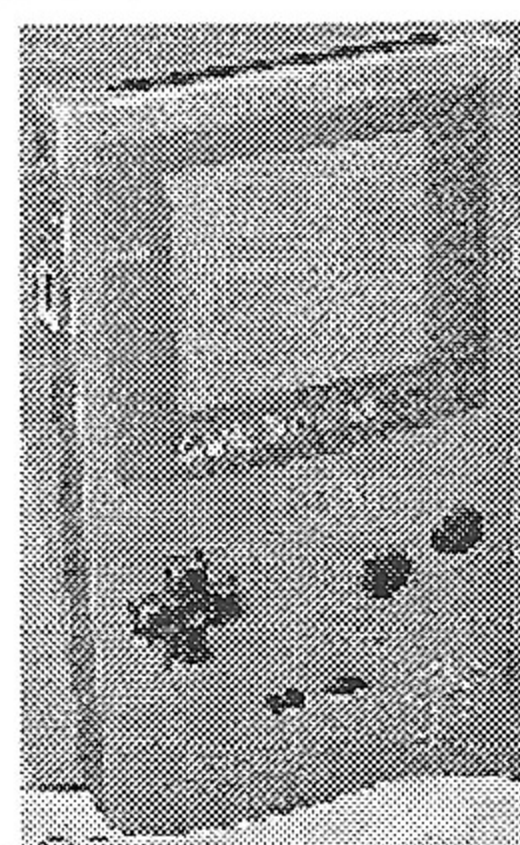
Filled with puzzles, interesting quirks and hidden items for Pikachu and you to play with, you must tame your Pikachu and get him to be your friend. If you start getting it mad, he'll probably ignore you and you have to gain back his trust again. The voice recognition system would help you communicate with Pikachu. If you say good things about Pikachu, he would be very happy and would most likely listen to you. But, on the other hand, if you say bad things about Pikachu, you can pretty much guess how he'll react to that. If all goes well with the sales of Pokémon for Gameboy, this title will mostly likely arrive here. We'll just see how things go.

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The Colour Game Boy Info

After ten spinached-colored years, the new color Game Boy is finally coming out soon on November 23rd (date might varied depending where you buy it from). The suggested retail price from the manufacturer is \$79.95. The new Game Boy Color (as it's called) would still be able to play your old Game Boy Games, however, the original game will show colors in a range of hues, with up to 10 colors available.



In addition to having 32,000 different colors (up to 56 colors per screen), the CPU would also run twice as fast as the original Game Boy which allows for more sophisticated games with better artificial intelligence, and more complex game play. Another cool feature, the Game Boy Color games will have the capacity to be eight times the size of the current largest Game Boy title. Whoa!! Also, it has a new type of reflective type LCD screens doesn't need to be backlit, which means you can still see the screen even in direct light. Pretty cool!

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TV Characters



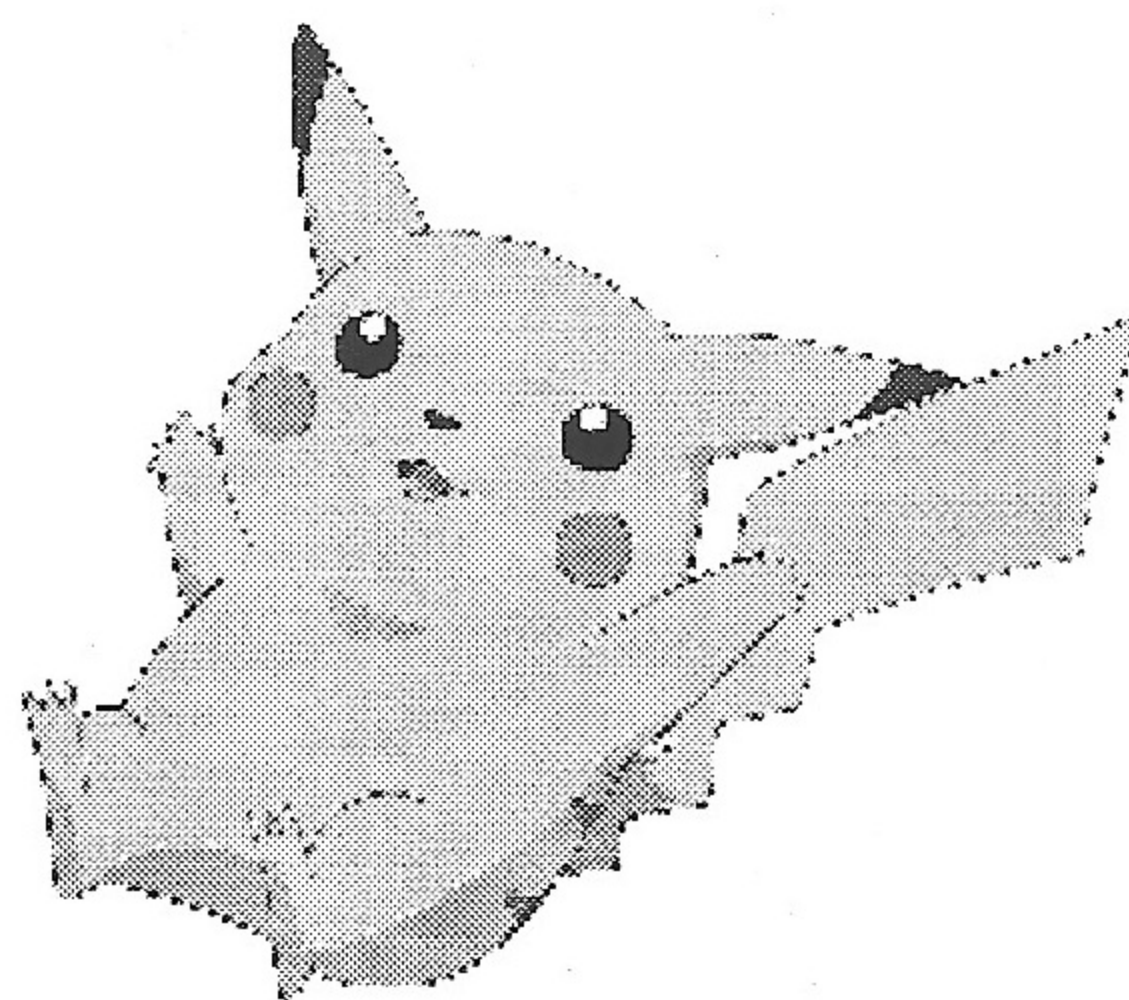
Name: Ash Ketchum

Age: 10

He lives in: Pallet Town

The main character of the show is an energetic and determined 10-year-old on his Pokémon journey. Anxious to become the best, Ash wants more than anything to become the world's greatest Pokémon Master. With the help of his friends, Ash is constantly trying to catch up to Gary, his snotty rival from his hometown, Pallet Town.

Ash's Pokémon come in all different varieties, unlike his themed companions.



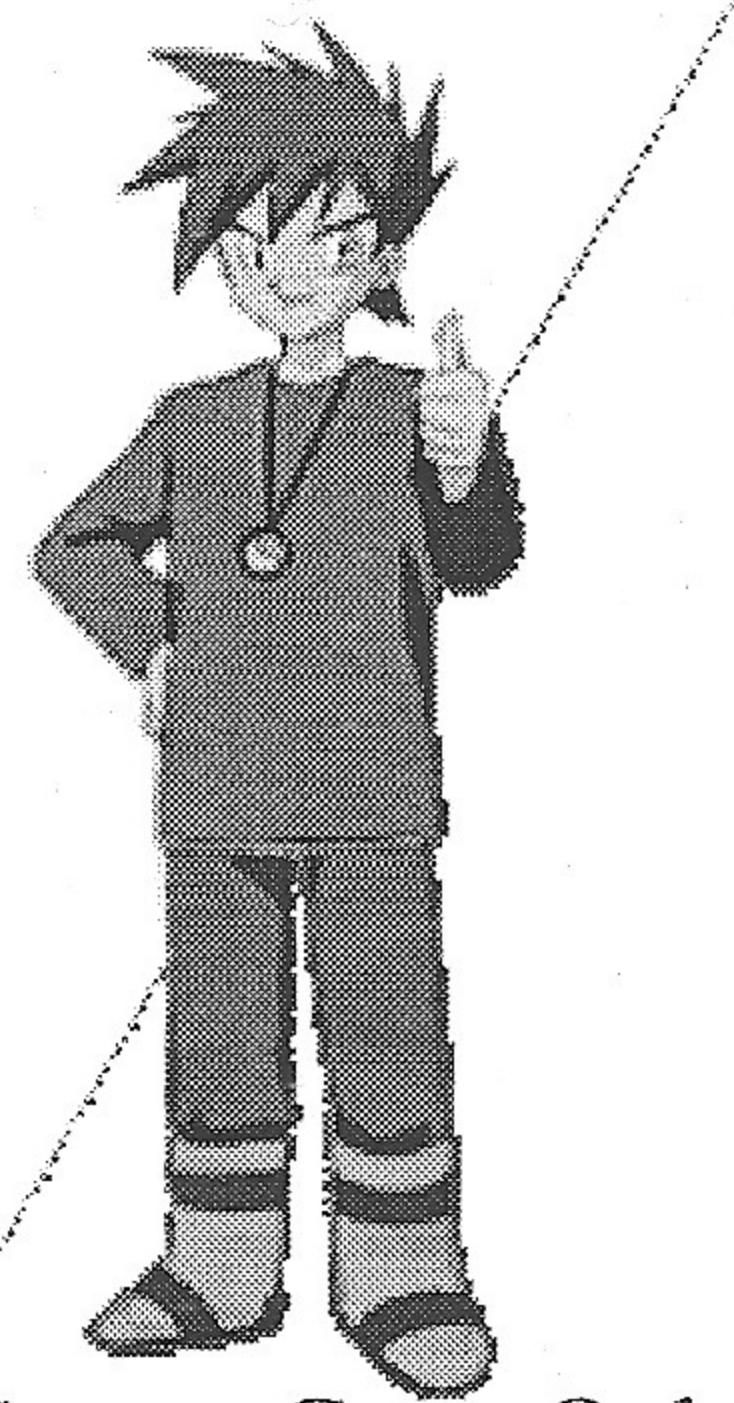
Name: Pikachu

Age: ??

He lives in: Originally given to Ash by Professor Oak in Pallet Town

Pikachu is one of the main characters of the Pokémon TV series and is also Ash's best friend and Pokémon. An adorable electric-type Pokémon, Pikachu loyally defends his friends Ash, Misty, and Brock and stands up for all Pokémon-kind. Like all other Pokémon, Pikachu can only communicate by repeating his name over and over with his cute, baby-like voice. Pikachu is constantly pursued by the evil, Team Rocket.





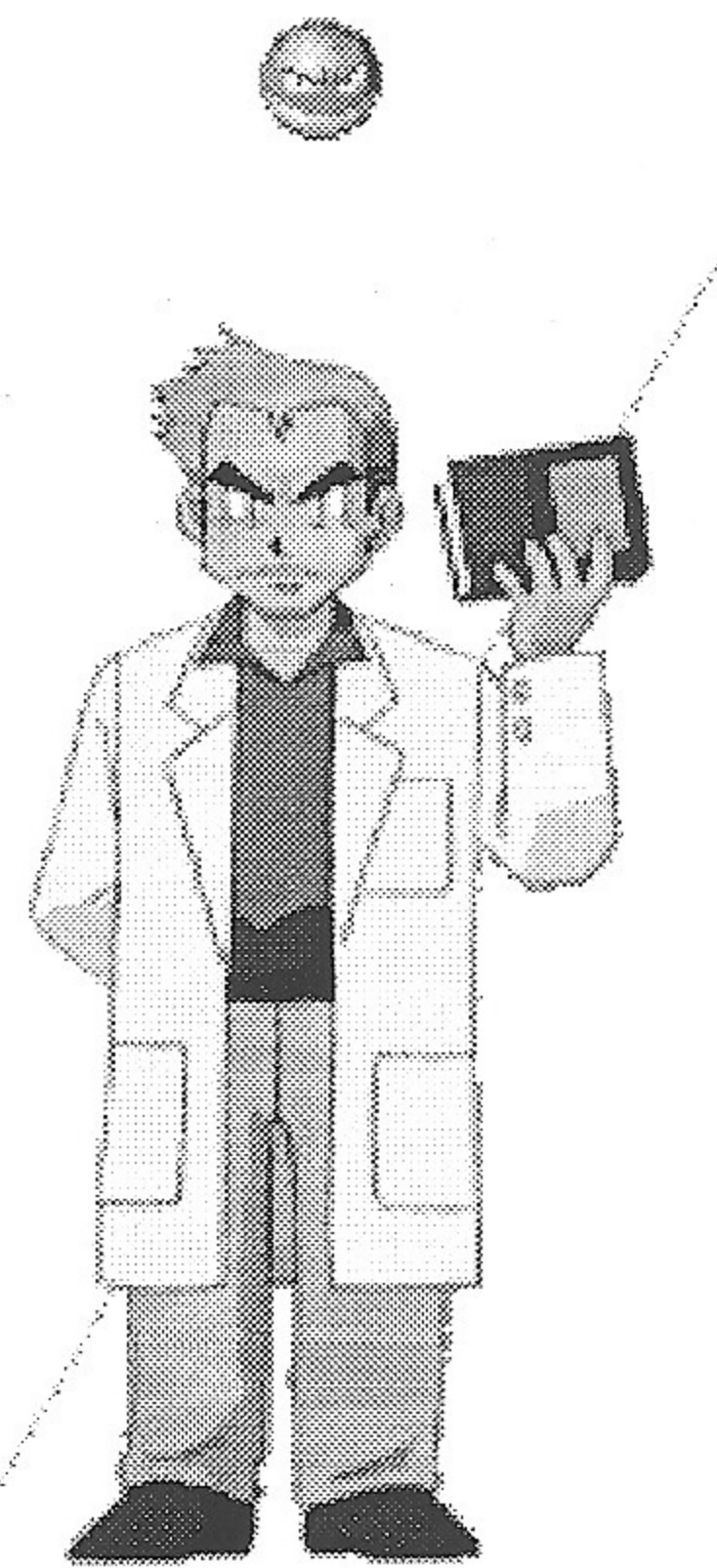
Name: Gary Oak

Age: 10

He lives in: Pallet Town

The main character of the show. He's very determined to become the greatest Pokémon Master in the world. A real jerk, Gary is another trainer from Pallet Town. Self-centered, vindictive, and obnoxious, Gary obviously feels threatened by Ash and always goes out of his way to make

Ash feel bad. The grandson of Professor Oak, Gary fancies himself as a veritable Pokémon savant and always has a large entourage following him to hype his very existence. Gary's setting himself up for a big fall at the hands of Ash, and don't expect anyone to cry when it happens.



Name: Professor Oak

Age: 60

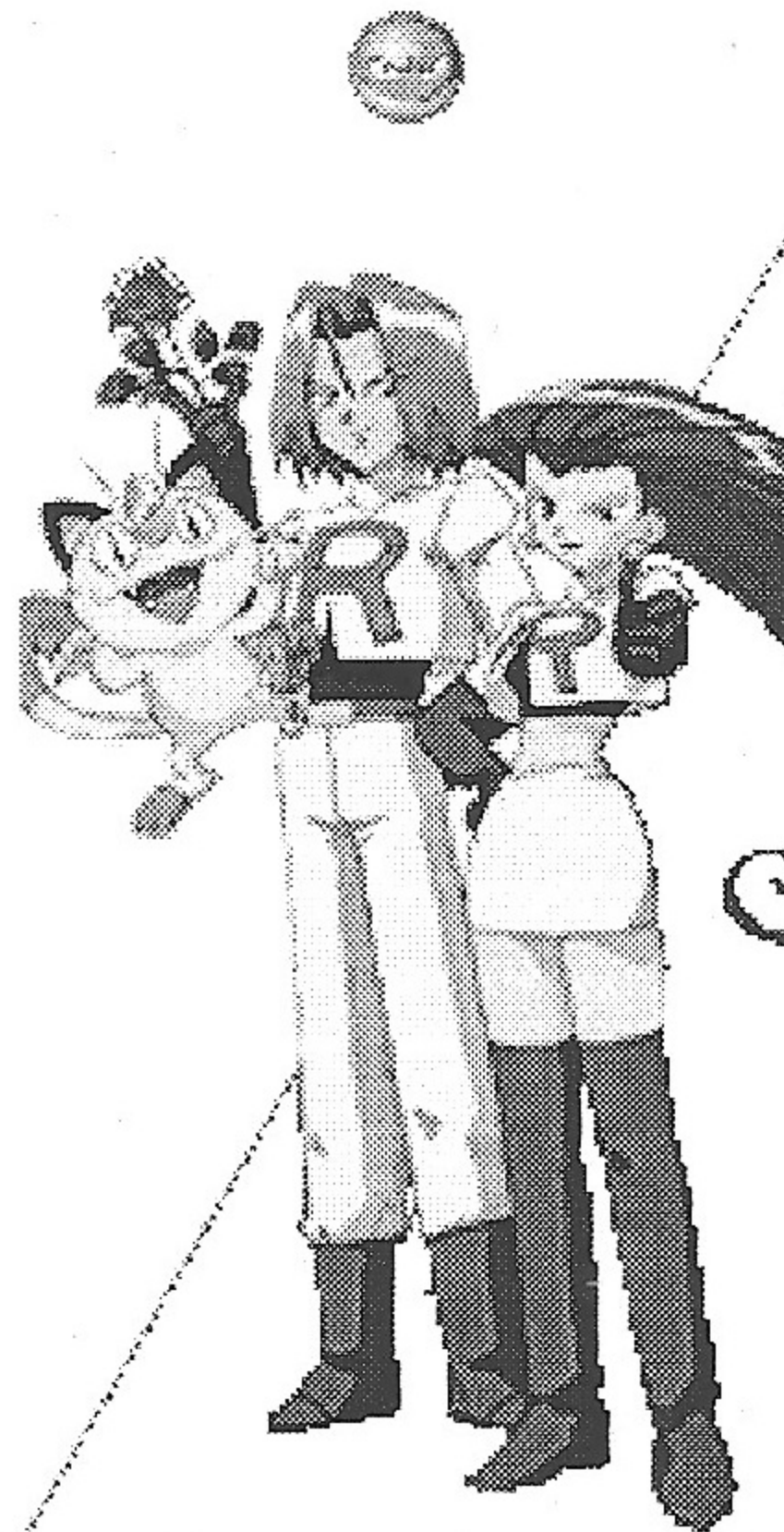
He lives in: Pallet Town

He's Gary Oak's grandfather and his job is to provide some guidance for Ash and other Pokémon trainers. Professor Oak - One of the world's most respected Pokémon experts,

Professor Oak lives in Ash's hometown. Absentminded, eccentric, and friendly, the

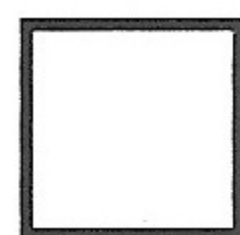
Professor is always

ready to provide advice to Ash and his friends. Completely oblivious to Ash's rivalry with Gary, he usually finds some way to brag about his grandson, usually spurring Ash to work even harder.



Name(s): Jesse, James, Meowth
Also known as: Team Rocket
They live in: Town across Sunnyside
Age: 12 years old

They want to capture Ash's Pikachu, and collect other rare Pokémon as well. - Prepare for trouble, make it double.... Jesse, James, and Meowth are the three bumbling field agents for Team Rocket, a mysterious and evil gang looking to steal rare Pokémon. Jesse and James are stuck up, fashion conscious, and prone to cross-dressing. Their introductory chant, while said once almost every episode, always receives a humorous spin to prevent it from getting old. Meowth is a Pokémon that, oddly enough, can actually talk like a human being (he's actually one of the few Pokémon which can talk). Together, they try their hardest to capture Ash's Pikachu, but they ultimately fail.



Name: Brock
Age: ??

Brock lives in: Pewter City

The eldest and wisest of the traveling trio. He's love crazed emotions usually get the group in trouble. Formerly the leader of the Pewter City gym, Brock specializes on rock Pokémon. Although he's great in Pokémon battles, Brock aspires to be the world's best Pokémon breeder.



Name: Misty

Age: ??

Misty lives in: Cerulean City

Pretty conceited and whiny, Misty is one of the former Cerulean City gym leader and specializes in water Pokémon. Originally, she joined Ash just because she wanted something back for the her bike that he had destroyed. Misty's taken a liking to the journey itself. Constantly quarreling with Ash over anything.

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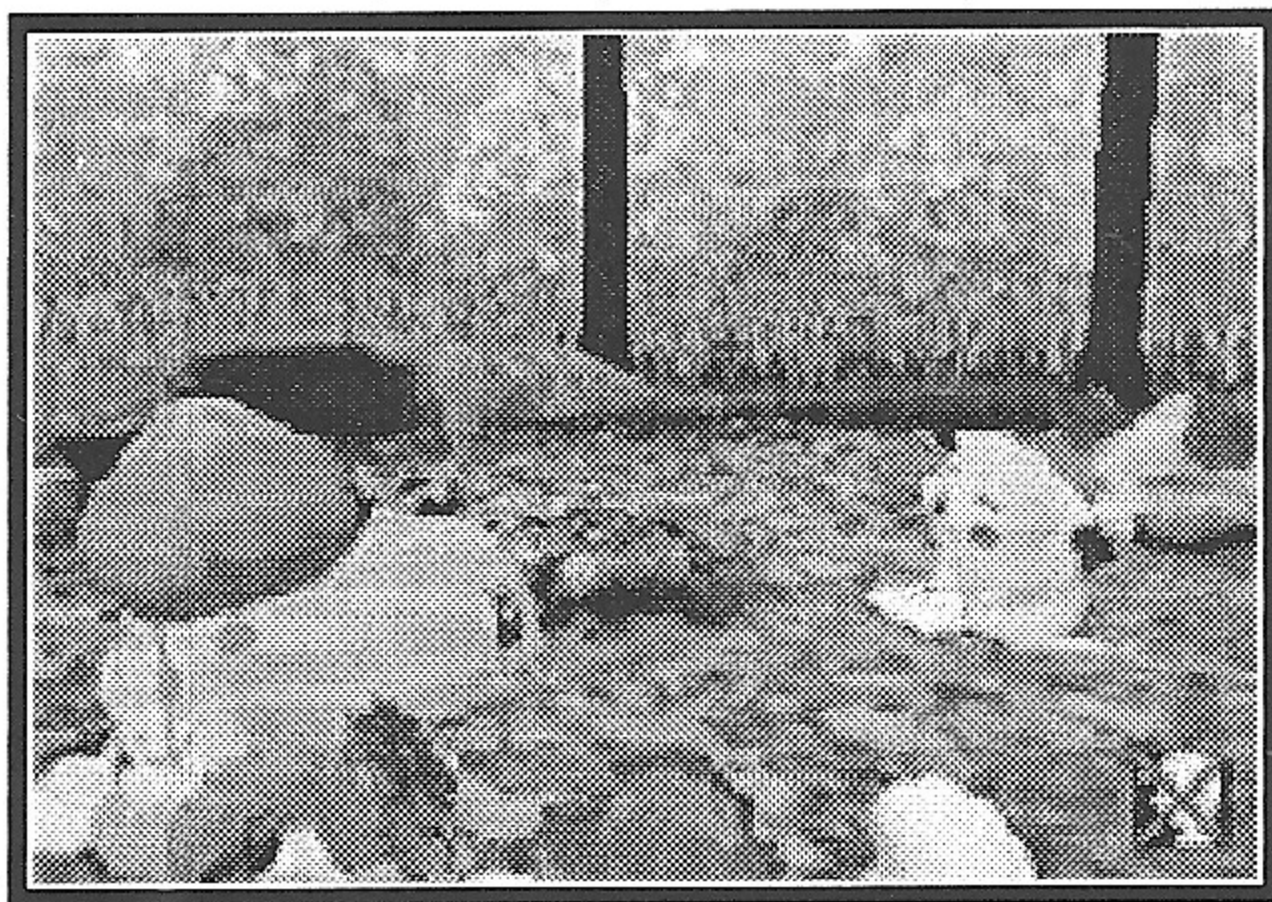
Pikachu Genki Dechu



Pikachu is making his solo game debut away from in Pikachu Genki Dechu (which literally translated means "Pikachu is feeling fine") Like Star Fox and Pokémon Stadium, the cartridge will ship with an added hardware bonus that is vital to the underlying concept of the title:

A voice recognition system.

Taking the Pokémon Pikachu pedometer to the next step, Pikachu Genki Dechu is another virtual pet-like experience. You control Pikachu with a Nintendo 64 microphone, vocally giving him simple instructions and telling him where to go in the microcosm he inhabits. In addition to playing with a variety of items, Pikachu can interact with several other Pokémon that inhabit the area and befriend him.

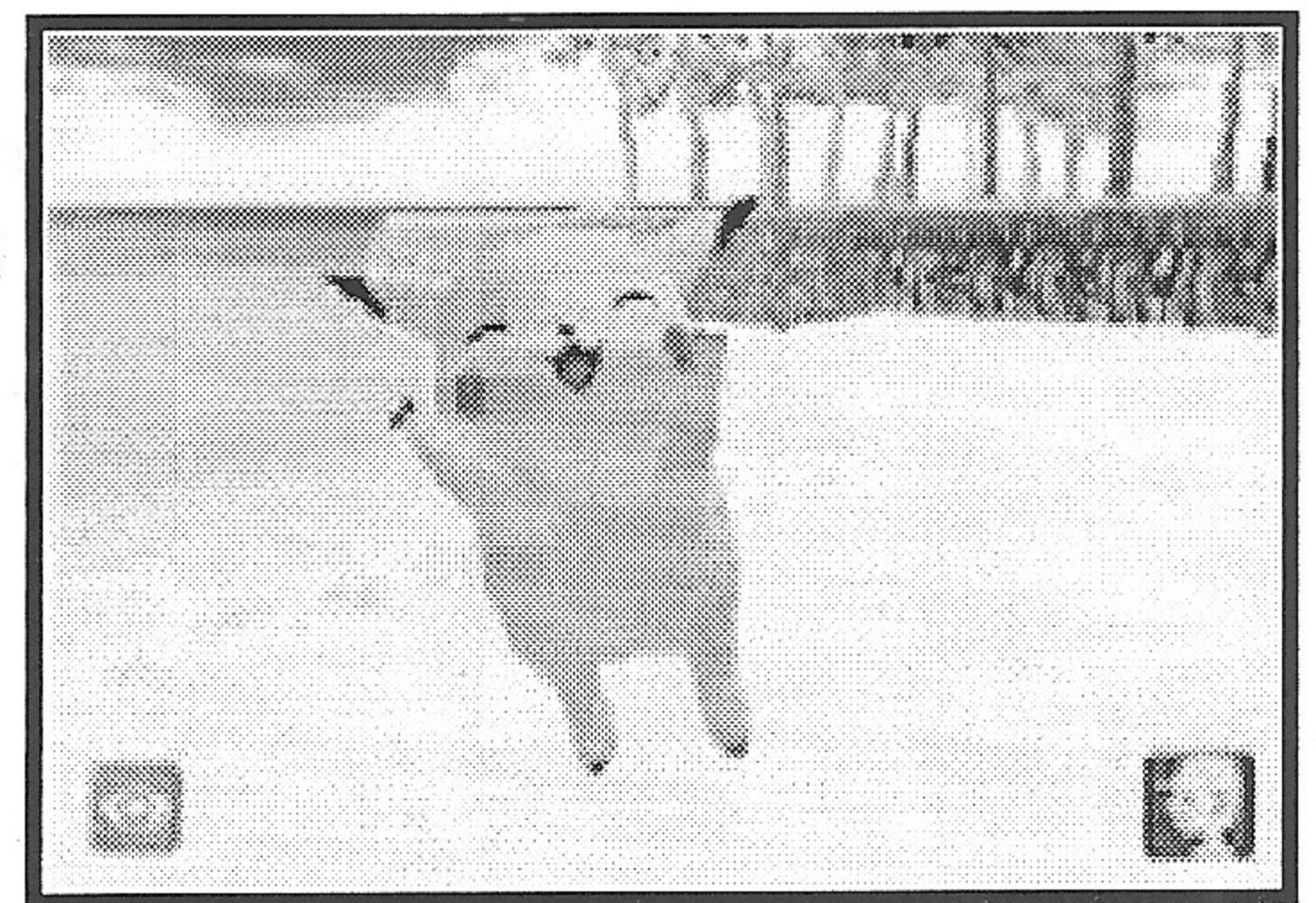


The accessory that comes with Pikachu Genki Dechu is a set that makes up the voice recognition system. This accessory consists of an ear phone with an attached microphone that connects to a voice recognition device.

This is the thing that plugs into one of the N64's controller slots. Once you start up your N64 with the Pikachu cart, you will see a beautiful and colorful polygonal forest

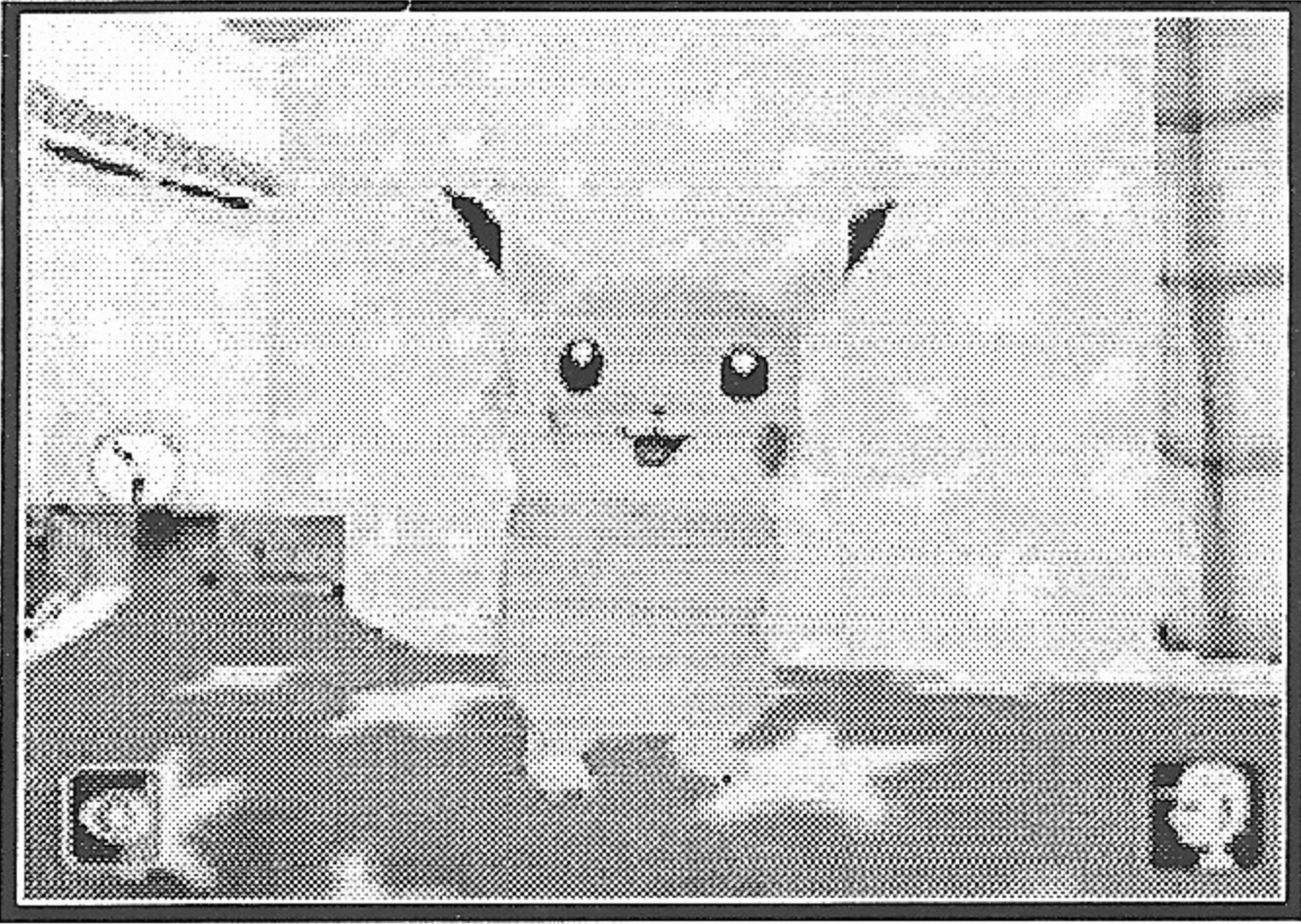
accompanied by the usual happy music.

Using the little joystick on your N64 controller, you'll eventually find Pikachu sleeping on a trunk. Now, all you have to do is use the microphone and call out Pikachu's name. He'll suddenly wake up and be surprised to find you. Since Pikachu is a shy, wild creature, you'll have to work pretty hard to gain Pikachu's trust.



Of course, the graphics in this game are beautiful.

Pikachu and his surroundings would be fully polygonal. Take good care of Pikachu and he'll probably give you some rewards. He'll display all kinds of moods including anger and happiness. If you leave him alone, he'll probably go wander off and explore the forest.



The new voice recognition system is pretty cool and can do quite a bit of stuff. If you were to tease Pikachu, he'll probably get mad at you and you'll have to gain his trust again. If you were to say something nice about Pikachu, he'd probably play with you or do some tricks.

In the game, there would be, of course, some mini games and puzzle for you and Pikachu to do. Like a virtual pet, you'll have to keep Pikachu happy and entertained by feeding him, or playing with him.

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